

'Bella' - Tech Spec

"Join Bella and her human companion Daisy as they journey across the country. Operated by 3 highly-skilled puppeteers, Bella creates a roaming theatrical experience that sparks imagination and wonder alike. The close bond between our two travellers becomes clear as they meet new people, explore new surroundings, and spread the important message of friendship. Combining beautiful puppetry with a boundless sense of play, Bella is a gentle giant that will capture the hearts of audiences everywhere"

Production Communications

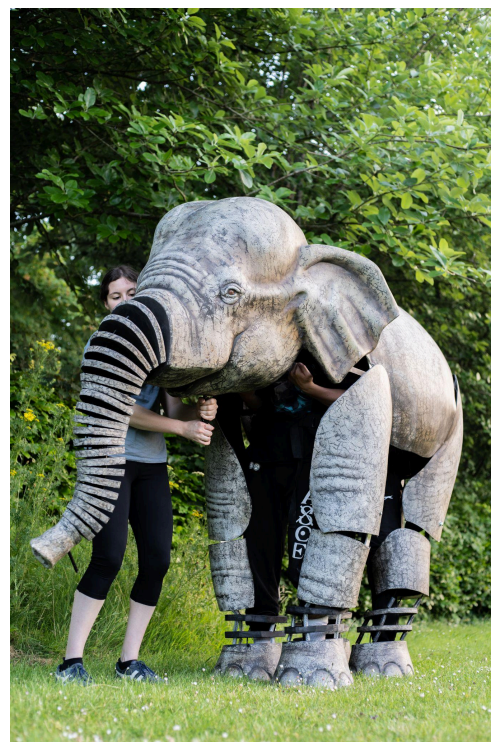
For all programming and producing communications please, email Stephen (Company Director) at: contact@animatepuppetco.com or call on 07788 545193.

Show duration & timings

- Playing time approx. 30 - 40 minutes per performance (as a roaming act /promenade).
- The company can perform the act up to a maximum of 3 times per show day, with a minimum of 1 hour 30 mins in between each walkabout. Ideal programming showtimes are 11:00, 13:30 and 16:00.
- Minimum playing space for the roaming act: 4M height clearance outdoors (due to the height of the puppet) and at least 2.5m wide. Most terrains are acceptable (except sand) and should be discussed prior to the performance day.

Get-in/get-out time

- The company requires a minimum of 1.5 hours to get-in (set up of the puppet rig, performers gazebo, and the building of the 3-metre puppet), warm up and prep before the first performance.
- The company requires a minimum of 1 hour allowed to get-out, dismantle the puppet rig, pack the puppet and load the van.
- The company requires space for 1x puppet rig (2.5M (L) x 2.4M (W) x 2.4M (H) close to the walkabout route.





Venue responsibilities

- The venue must provide 1 member of staff to stay with our rig and gazebo during performances. All Animate staff members will be travelling with the walkabout act.
- The venue must provide 1x stewards to travel with the performance for crowd control and maintaining the safety of the performers.
- We will require a parking space for one LWB van close to our green room area and one car. Please advise on the parking arrangements. The company tours with 4 performers and 1 stage manager.
- The venue must provide an indoor, private green room space close to the walkabout route.

Promenade Specific

- The route and performance area must be established beforehand, and any and all permits must be sorted by venue when required.
- Detailed route map of promenade/walkabout journey must be sent to the company at the very latest 1 week prior to performance date, including all timings, any potential pitfalls, etc. so that we may take time to study the route beforehand to assess risk. Additionally, or alternatively, a video of a staff member taking the promenade/walkabout journey may be sent to the company with a simple route map.

Adverse Weather Policy/Cancellation

- Animate reserves the right to cancel, postpone or significantly modify a walkabout performance due to adverse weather conditions affecting the safety of Animate personnel, the audience, general public, or our puppet.
- The decision to cancel, postpone, or modify a performance is solely the call of the Animate staff member present on the day.
- Adverse weather conditions can include but are not limited to: heavy rainfall, winds exceeding 20 mph (32.18 km/h) with gusts not surpassing 30 mph (48.28 km/h), low visibility such as haze or fog.
- The promenade/walkabout can be performed under light rain and mild wind.
- Animate will always endeavour to still deliver a walkabout performance where possible by either waiting for calmer weather or moving the act to an indoors space. An alternative indoor option should be established beforehand

Fees and travel

- £1500.00 (VAT included) plus travel at 45p per mile.
- Overnight expenses to also be included if the crews call time is before 10:00.

We look forward to working with you,

The Animate Team